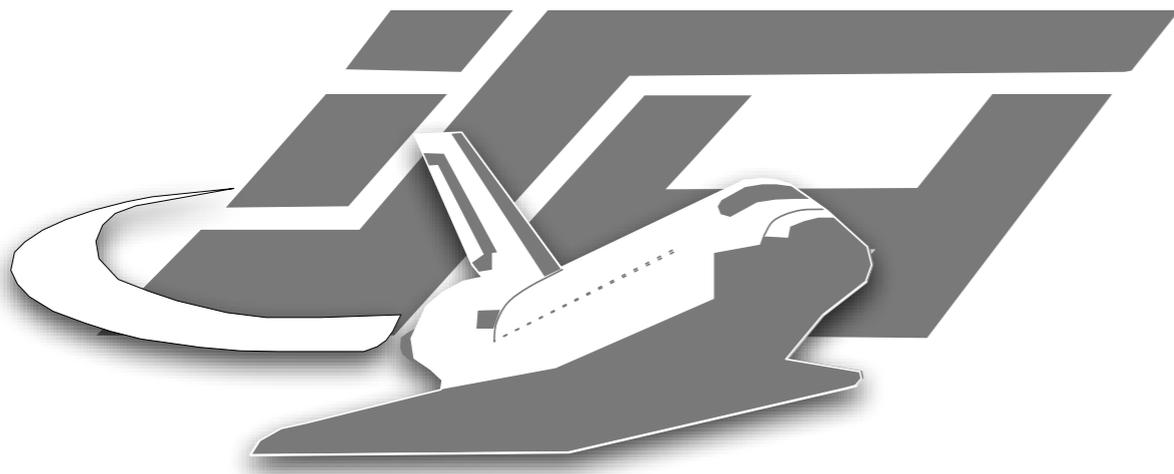


# FireWire

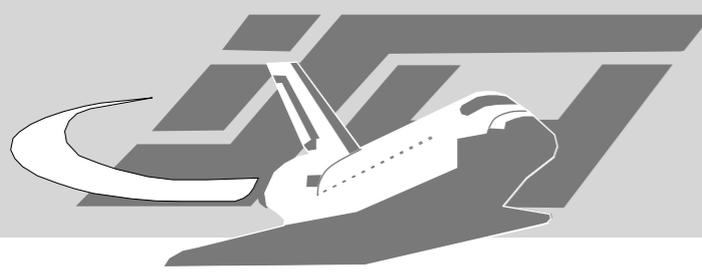
all your memory are belong to us

Michael Becher, Maximilian Dornseif, Christian N. Klein

<http://md.hudora.de/presentations/#firewire-cansecwest>

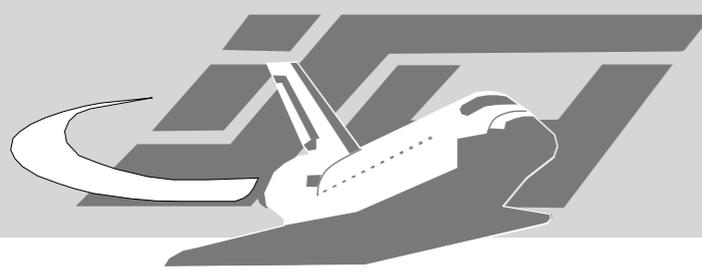


Laboratory for Dependable Distributed Systems

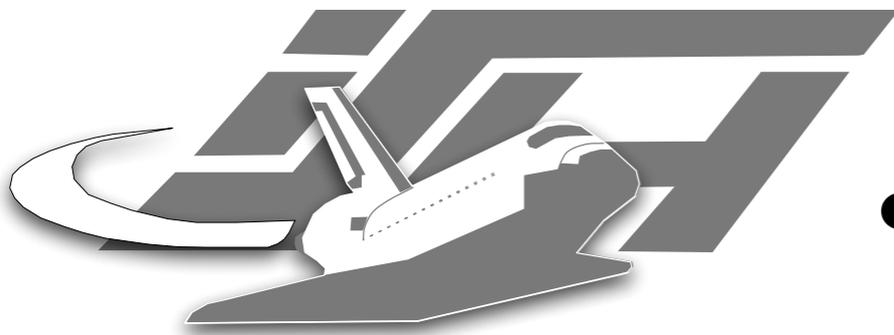


# Agenda

- Who we are and what we do
- Introduction to FireWire
- Technical Details of FireWire
- Demo
- Implementation Details
- Forensics by FireWire
- What to do about the issue



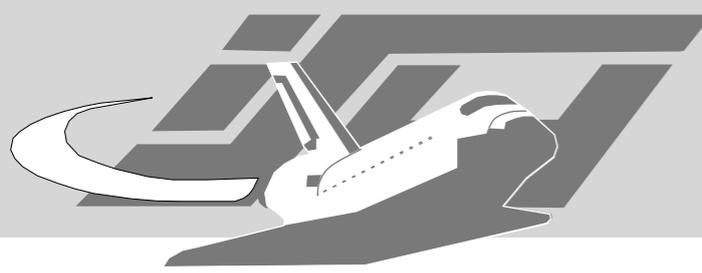
# Who we are



Laboratory for Dependable Distributed Systems

- Laboratory for Dependable Distributed Systems at RWTH-Aachen University
- Founded in late 2003 for theoretical & practical security research, topics include:
  - Security Education
  - Sensor Networks
  - Honeypot technology
  - Breaking Stuff
- Notable classes include “Hacker Seminar”, “Hacker Praktikum”, “Pen-Test Praktikum”, “Aachen Summerschool applied IT-Security”, “Computer Forensics” ... and the “RedTeam”
- <http://mail-i4.informatik.rwth-aachen.de/mailman/listinfo/lufgtalk/>

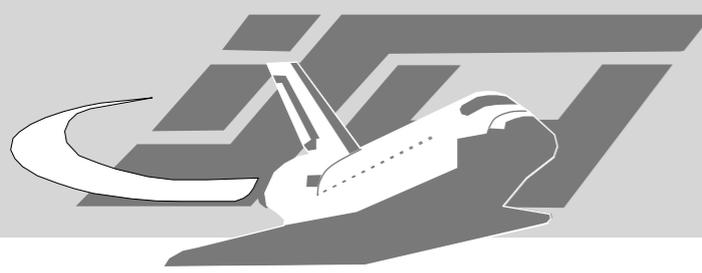
# Introduction into FireWire



# What is Firewire?

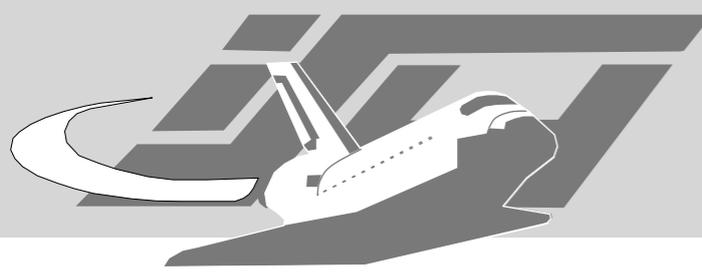
- Developed by Apple Computers since 1985
- IEEE 1394 (1995), IEEE 1394a (2000), IEEE 1394b (2002).
- Marketed by Apple as “Firewire” or “FireWire”
- Marketed by Sony as “iLink”





# FireWire

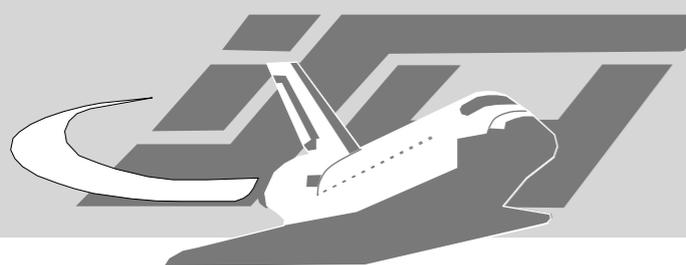
- Serial bus, similar but more sophisticated than USB
  - Faster
  - Peer-to-Peer, needs no computer
  - More Power
    - in many respects



# Marketplace

- Apple - pushing FireWire hard:
  - Since January 1999 in Desktops
  - Since January 2000 in Notebooks
  - September 2000 where the last non-FireWire machines shipped
  - October 2001: iPod as FireWire killer-app
- Sony - we'll come to that
- Others: most upper class systems come with FireWire





# FireWire by Sony



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Photos and specifications are subject to change without notice.



http://www.sony.jp/products/i-link/ilink.swf

http://www.sony.jp/products/i-link/ilink.swf Google

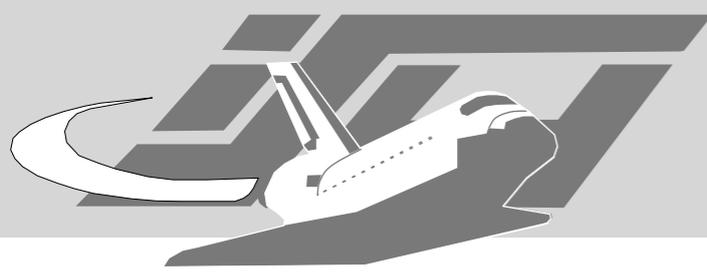
I.LINK対応製品の互換性能をご覧ください。  
ご覧になりたい製品を選んでください。

**Step1** 一つ目のI.LINK対応製品を選んでください。↘

1  ブラスマベガ	2  液晶ベガ	3  ベガ	4  グラウンドベガ	5  デジタル放送チューナー
6  ビデオカメラ	7  DVデッキ	8  D-VHSデッキ	9  ディスクレコーダー	10  コケーン
11  バイオ				

▶ もう一度やり直す

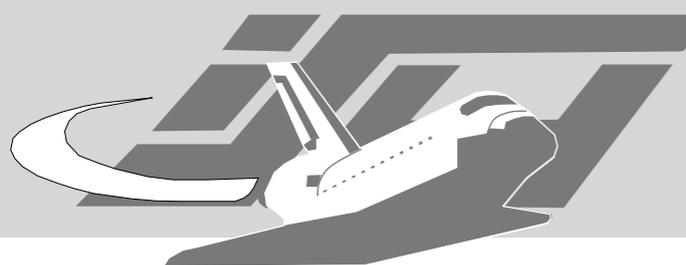
※製品のイラストはイメージです。実際の製品とは異なります。  
※画像は例として掲載されています。実際の商品とは異なります。  
※インターネット上で販売された製品は掲載していません。  
※正確な製品名や価格などは各製品のホームページでご確認ください。



# More FireWire

- Audio
- Printers
- Scanners
- Cameras
- GPS
- Lab Equipment
- Industrial Control

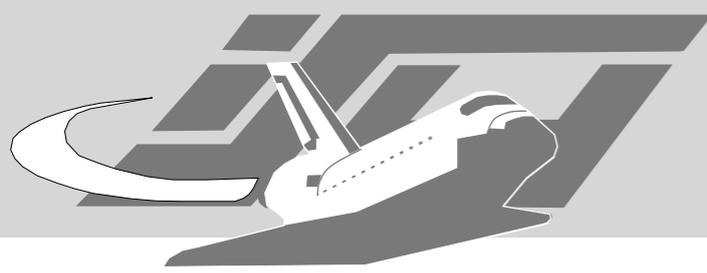




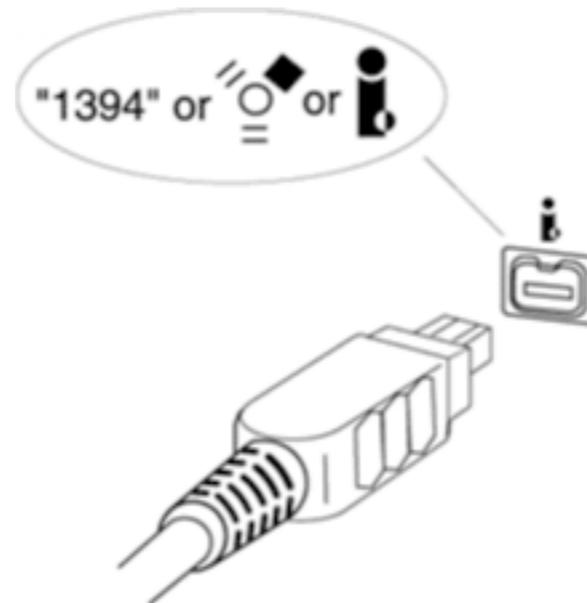
# Things to come

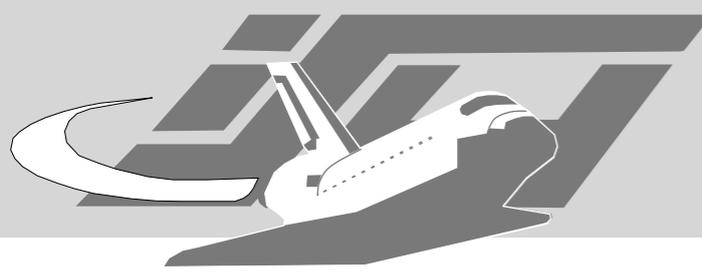


The screenshot shows a web browser window with the title "FireWire in the automobile market". The address bar contains the URL "http://66.102.11.104/search?q=cache:YPQ9IS7fqaAJ:www.". The page content includes the "Electronic Engineering Times" logo, a navigation menu with "Home", "Design Corner", "Test Lab", "Production Line", and "Times People", and a "NEWS & TRENDS" section. The main article is titled "FireWire in the automobile market" and is dated "Posted : 16 Jul 2004". The article text discusses the use of FireWire in automobiles for real-time multimedia applications. A sidebar on the left contains a search box, membership options, and services. A red advertisement for Texas Instruments is visible on the right side of the page.



# Confusion

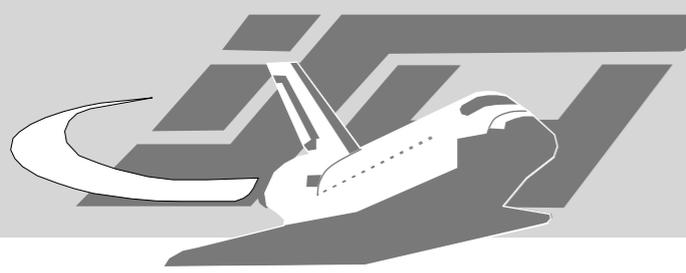




# Interesting use: Target Disk Mode

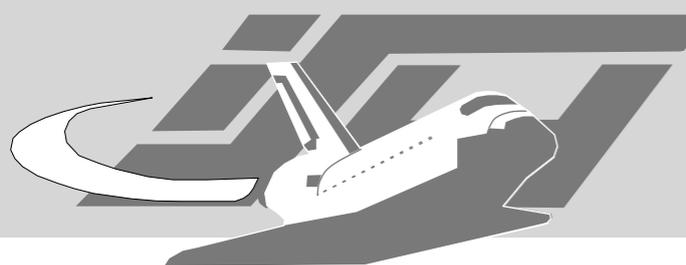
- Press “T” while powering up
- Macintosh will emulate a Firewire disk drive

# Technical Details of FireWire/OHCI



64 bit unified Memory space: 10 bit bus ID,  
6 bit node ID, 48 bit per node

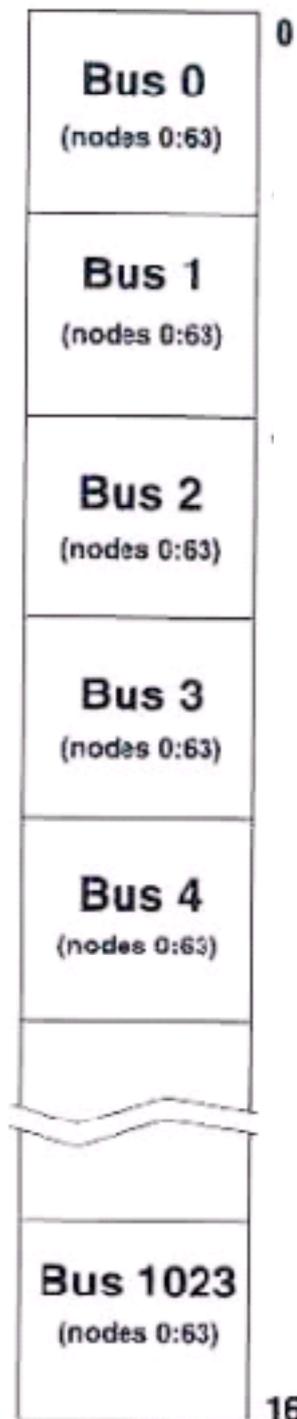


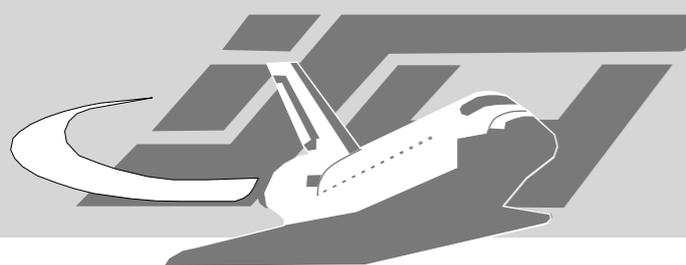


64 bit unified Memory space: 10 bit bus ID,  
6 bit node ID, 48 bit per node

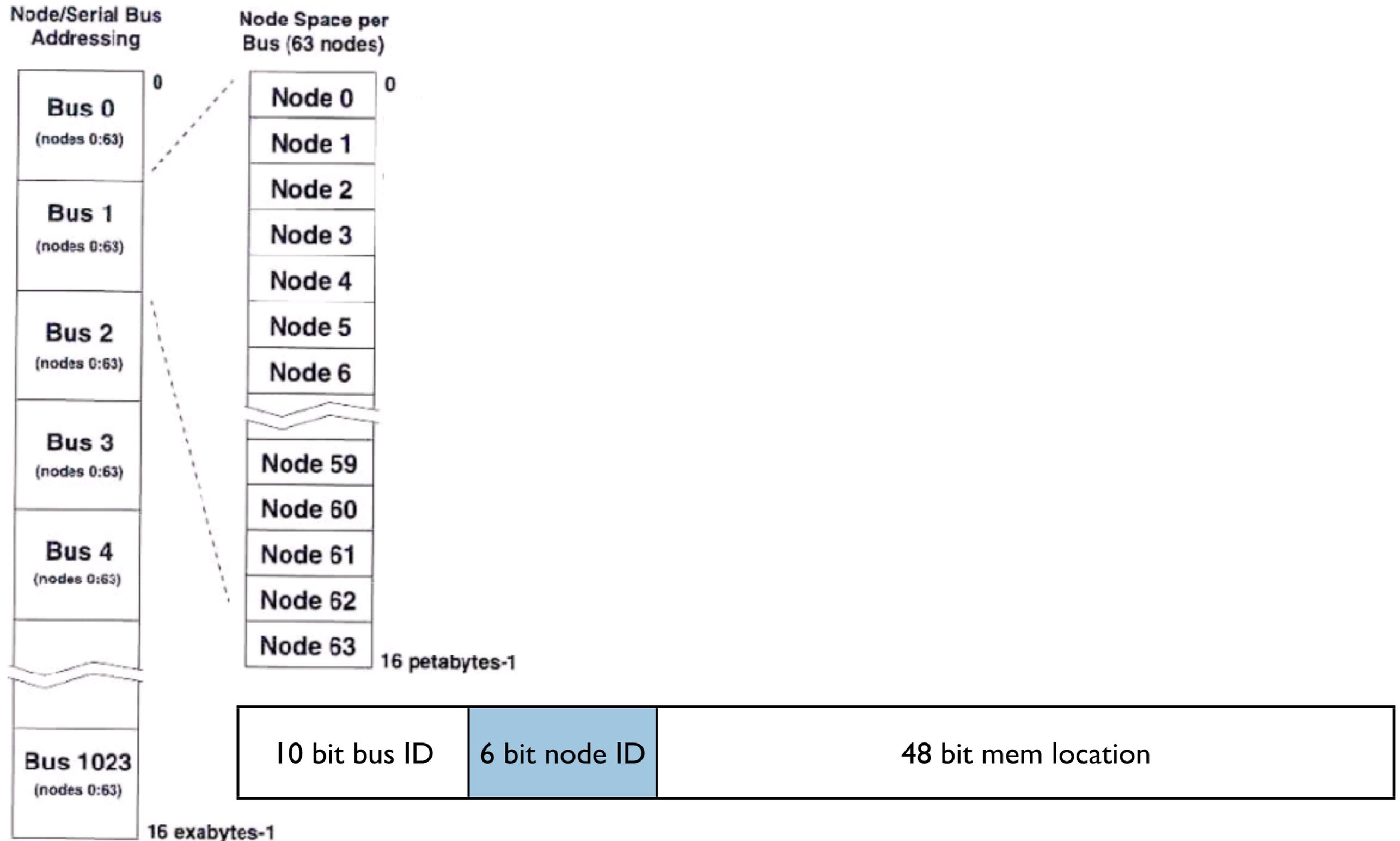


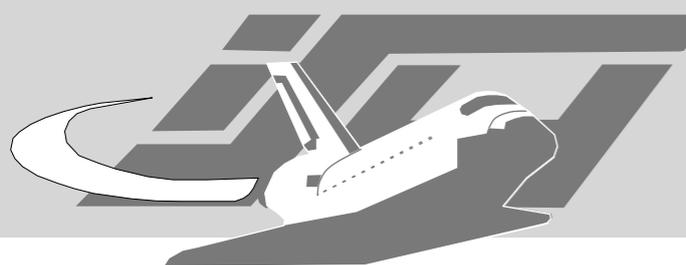
Node/Serial Bus Addressing





# 64 bit unified Memory space: 10 bit bus ID, 6 bit node ID, 48 bit per node



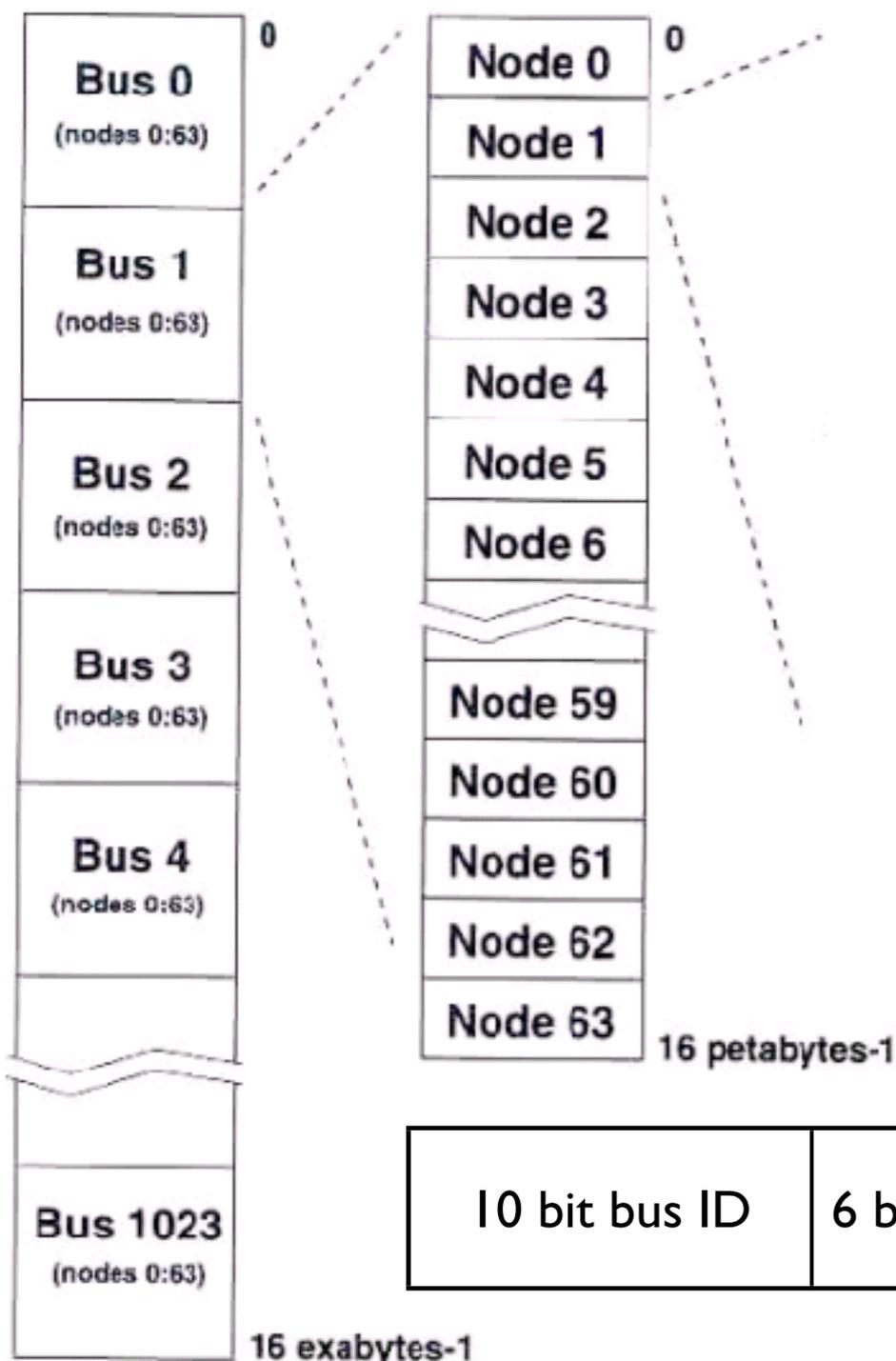


# 64 bit unified Memory space: 10 bit bus ID, 6 bit node ID, 48 bit per node



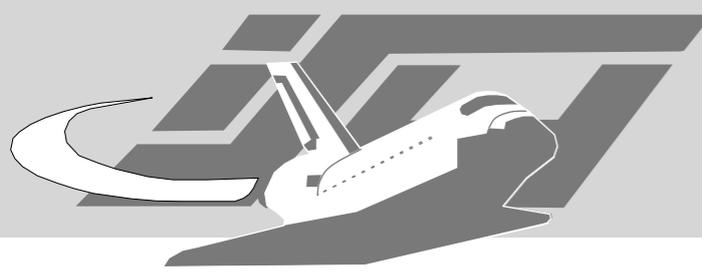
Node/Serial Bus Addressing

Node Space per Bus (63 nodes)



48'hFFFF_FFFF_FFFF	CSR Space	} some Physical
48'hFFFF_F000_0000		
48'hFFFF_EFFF_FFFF		
48'hFFFF_0000_0000	Upper Address Space	
48'hFFFE_FFFF_FFFF		
	Middle Address Space	
physicalUpperBound	Low Address Space	} Physical Range
physicalUpperBound -1		
48'h0000_0000_0000		

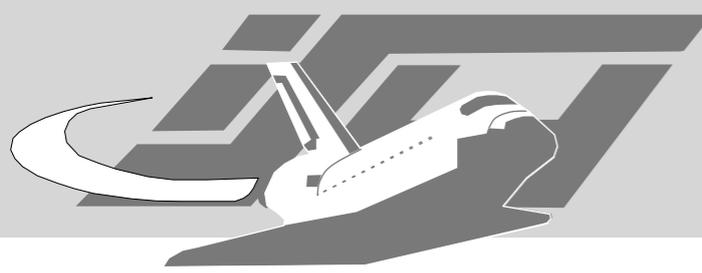




# OHCI

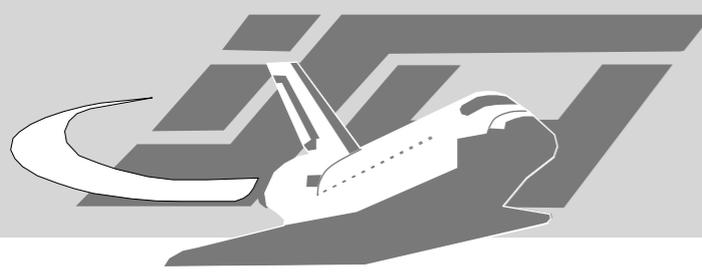
- Asynchronous functions
  - Can be used to access on-board RAM and RAM on extension cards (PCI)

“physical requests, including physical read, physical write and lock requests to some CSR registers (section 5.5), are handled directly by the Host Controller without assistance by system software.” (OHCI Standard)

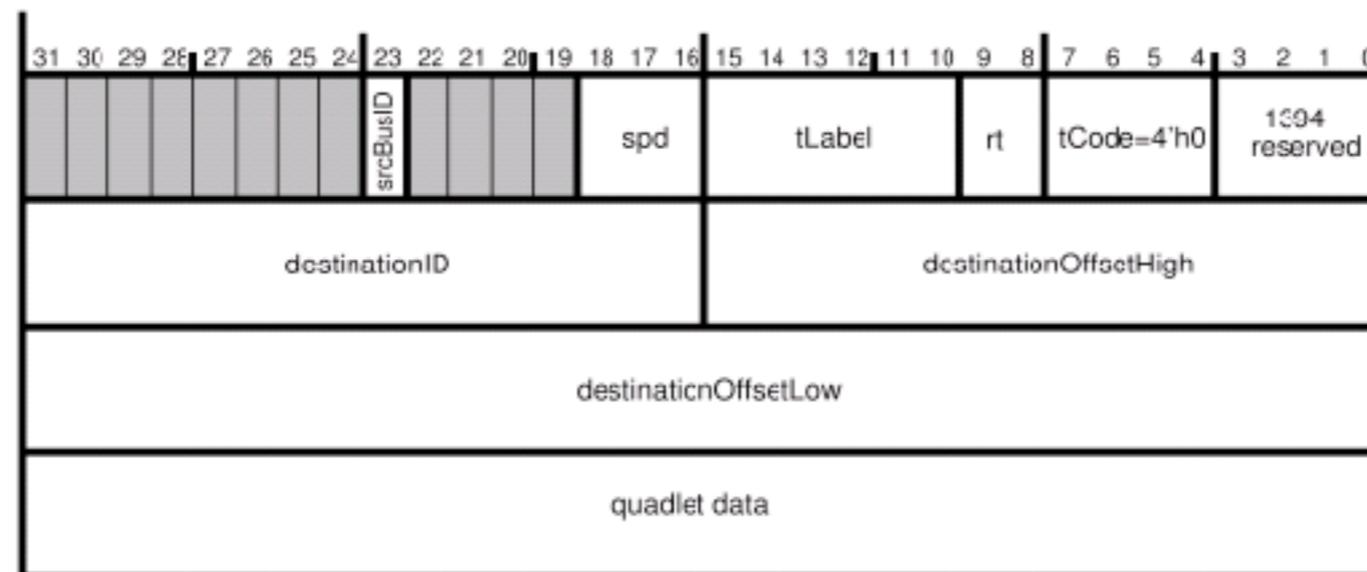


# OHCI Filters

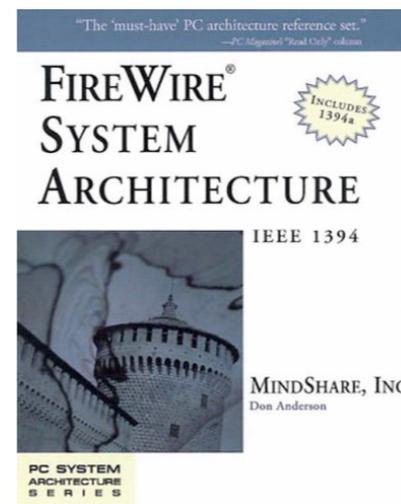
- “Asynchronous Request Filters”  
“The 1394 Open HCI allows for selective access to host memory and the Asynchronous Receive Request context so that software can maintain host memory integrity. The selective access is provided by two sets of 64-bit registers: PhysRequestFilter and AsynchRequestFilter. These registers allow access to physical memory and the AR Request context on a nodeID basis.” (OHCI Standard)
- PhysicalRequestFilter Registers (set and clear)  
“If an asynchronous request is received, passes the AsynchronousRequestFilter, and the offset is below PhysicalUpper-Bound (section 5.15), the sourceID of the request is used as an index into the PhysicalRequestFilter. If the corresponding bit in the PhysicalRequestFilter is set to 0, then the request shall be forwarded to the Asynchronous Receive Request DMA context. If however, the bit is set to 1, then the request shall be sent to the physical response unit.” (OHCI Standard)

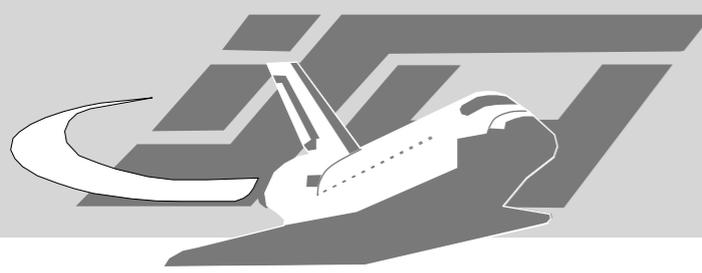


- quartlet write request transmit:



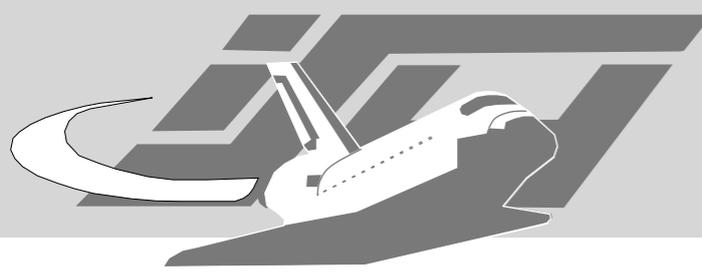
- for details see:





# Exploiting Reads

- We can read arbitrary memory locations.  
So we can:
  - Grab the Screen contents
  - Just search the memory for strings
  - Scan for possible key material
    - “Playing hide and seek with stored keys” by Someren/Shamir 1998  
[http://www.ncipher.com/resources/downloads/files/white\\_papers/keyhide2.pdf](http://www.ncipher.com/resources/downloads/files/white_papers/keyhide2.pdf)
  - Parse the whole physical memory to understand logical memory layout.



# Exploiting Writes

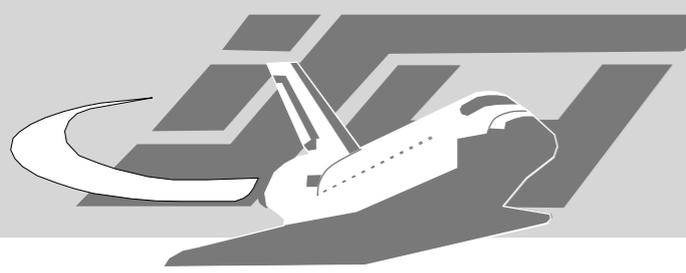
- We can write arbitrary data to arbitrary memory location. So we can:
  - Mess up
  - Change screen content
  - Change UID/GID of a certain process
  - Inject code into a process
  - Inject an additional Process



# Demo



# Implementation Details

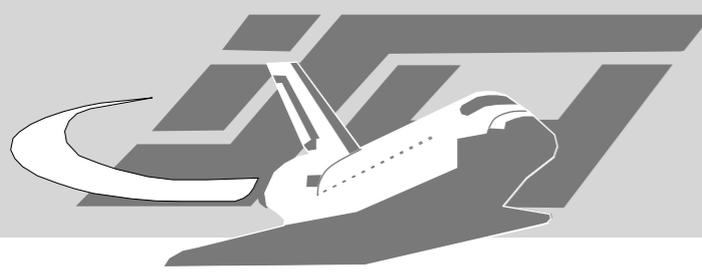


- **MacOS X (IOFireWire\* Frameworks)**

```
IOCreatePluginInterfaceForService(self->aDevice, kIOFireWireLibTypeID,  
kIOCFPlugInInterfaceID, &cfPlugInInterface, &theScore);  
(*cfPlugInInterface)->QueryInterface(cfPlugInInterface,  
CFUUIDGetUUIDBytes(kIOFireWireDeviceInterfaceID), (void **)&fwIntf);  
(*fwIntf)->Open(fwIntf);  
(*fwIntf)->Write(fwIntf, self->aDevice, &fwaddr, (void *) buffer, &bufsize, false, 0);  
(*fwIntf)->Read(fwIntf, self->aDevice, &fwaddr, (void *) buffer, &bufsize, false, 0);
```

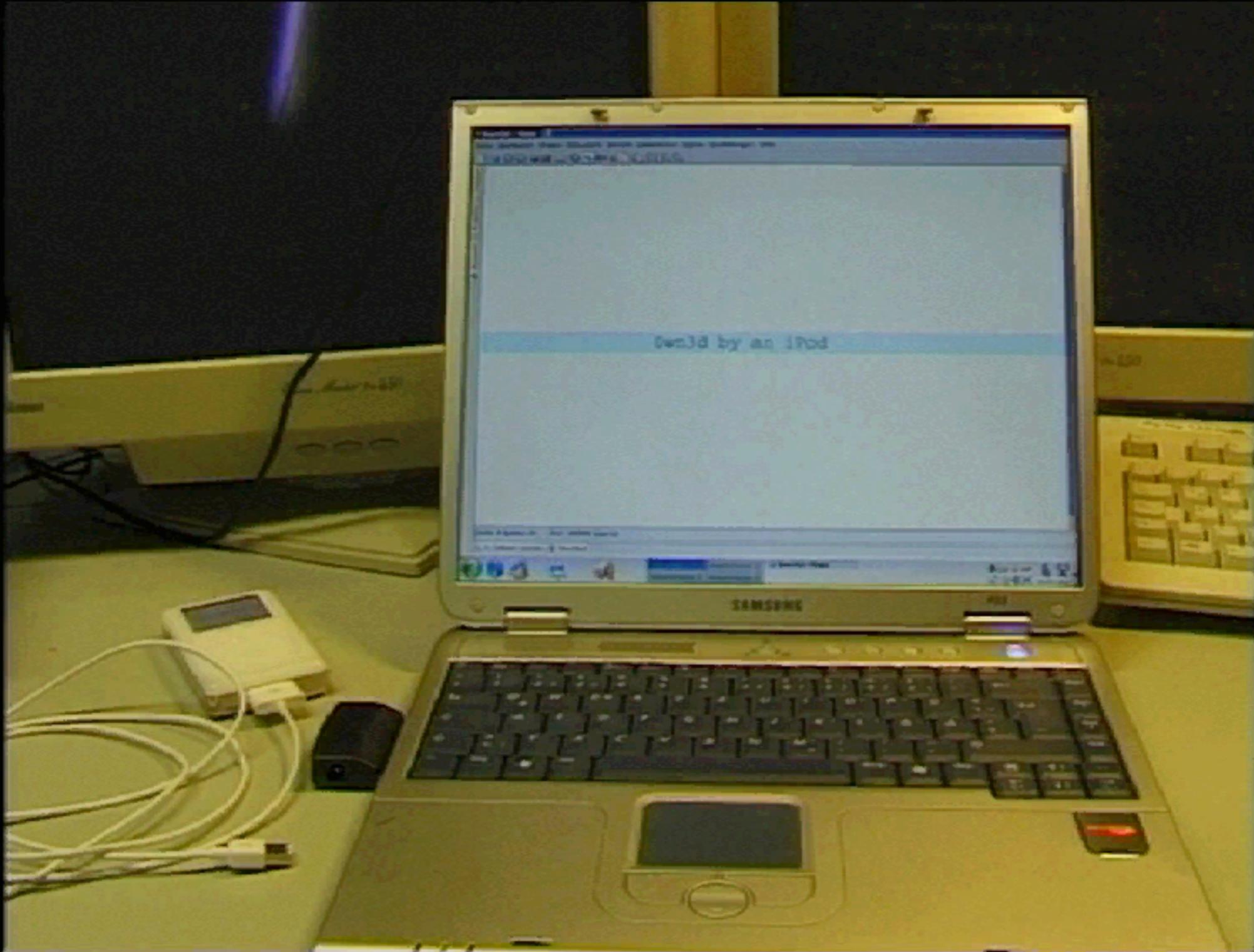
- **Linux (libraw1394)**

```
handle = raw1394_new_handle();  
raw1394_set_port(handle, 0);  
raw1394_write(handle, node_id, fwaddr, bufsize, (quadlet_t *) buf);
```



# pyfw

- python wrapper around native FireWire APIs
- used for all our demos
- ported since 2004-05-04 08:45 to Linux and iPod Linux
- Get it at <http://md.hudora.de/presentations/#firewire-cansecwest>

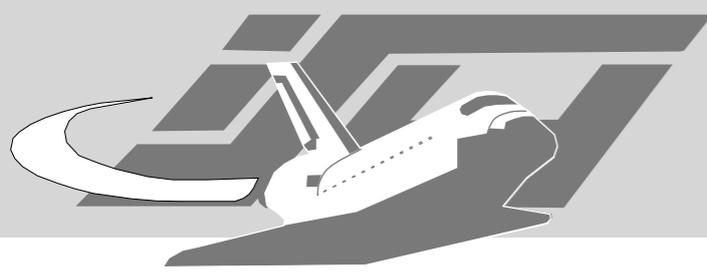




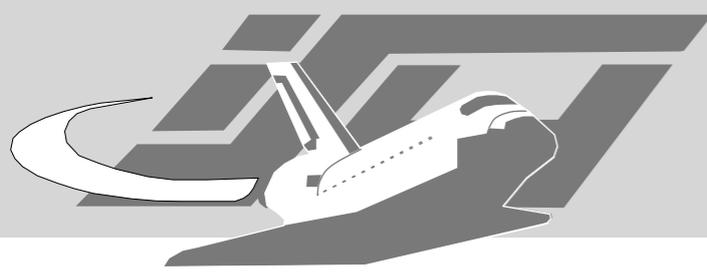
Macintosh HD

# Demo



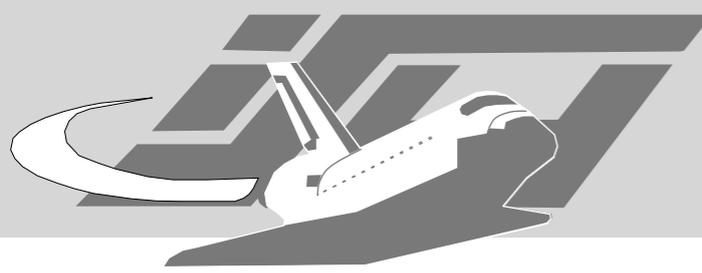


	read	write
MacOS	works	works
FreeBSD	works	works
Linux	nope	works
Windows 2000	CRASH	CRASH
Windows XP	nope	nope



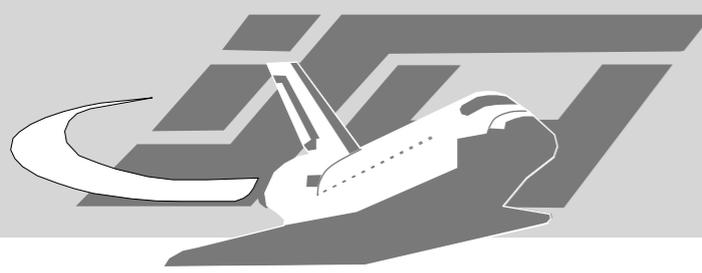
	read	write
MacOS 10.3.9	nope	nope
FreeBSD	works	works
Linux	nope	works
Windows 2000	?	?
Windows XP	nope	nope

# Forensics by Firewall



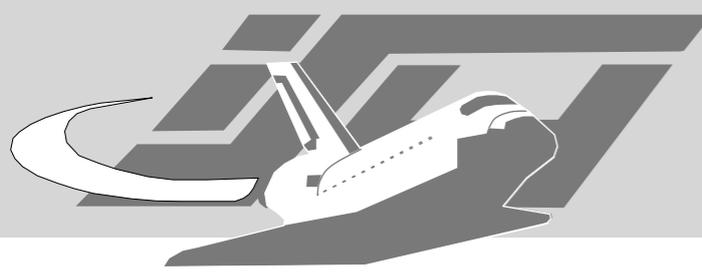
# The forensics schism

- Unplug, do post-mortem disk-analysis
  - Misses Processes, open connections, etc.
- Gather information on the live system, afterwards do a clean shutdown and do afterwards disk-analysis
  - Contaminates evidence during the information gathering



# Live Memory Dumps

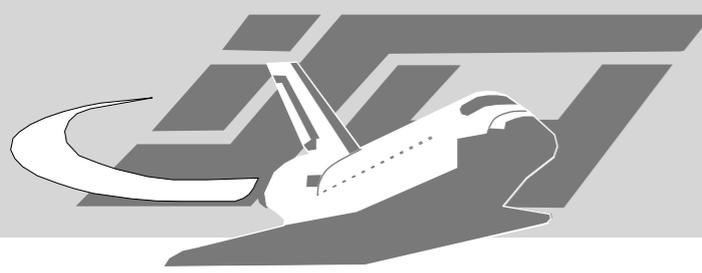
- Being able to dump the whole memory without software support would solve the schism
- Tribble is a specialized piece of hardware being able to dump physical memory via DMA transfers over the PCI bus
- If you can do the same via Firewire, you get away with a software only solution



# Forensics Challenges

- There is little experience in reconstructing logical/virtual memory from physical memory dumps
- To find open network connections etc. we have to parse a bunch of kernel structures

# Defenses



# Shields-Up!

- Ensure that only fully trusted devices are connected to your FireWire ports
- Press you driver/OS vendors about FireWire filtering

# Filtering: Linux

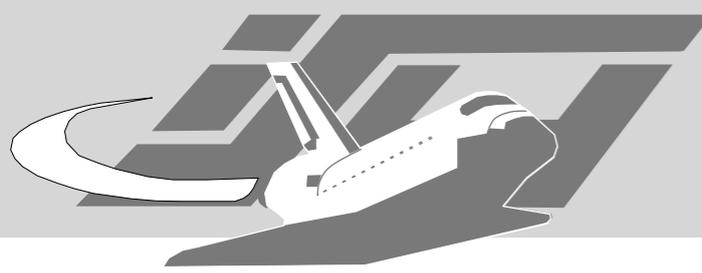
```
ohci1394.c
/* Accept Physical requests from all nodes. */
reg_write(ohci, OHCI1394_AsReqFilterHiSet, 0xffffffff);
reg_write(ohci, OHCI1394_AsReqFilterLoSet, 0xffffffff);
/* Turn on phys dma reception.
 *
 * TODO: Enable some sort of filtering management.
 */
if (phys_dma) {
    reg_write(ohci, OHCI1394_PhyReqFilterHiSet, 0xffffffff);
    reg_write(ohci, OHCI1394_PhyReqFilterLoSet, 0xffffffff);
    reg_write(ohci, OHCI1394_PhyUpperBound, 0xffff0000);
} else {
    reg_write(ohci, OHCI1394_PhyReqFilterHiSet, 0x00000000);
    reg_write(ohci, OHCI1394_PhyReqFilterLoSet, 0x00000000);
}
DBGMSG("PhyReqFilter=%08x%08x",
    reg_read(ohci, OHCI1394_PhyReqFilterHiSet),
    reg_read(ohci, OHCI1394_PhyReqFilterLoSet));
```

# Filtering: MacOS

```
IOFireWireController.cpp
IOFWSecurityMode mode = kIOFWSecurityModeNormal;
OSString * securityModeProperty = OSDynamicCast( \
OSString, options->getProperty("security-mode") );
if(securityModeProperty != NULL &&
    strcmp("none", securityModeProperty->getCStringNoCopy()) != 0)
{
    // set security mode to secure/permanent
    mode = kIOFWSecurityModeSecurePermanent;
}

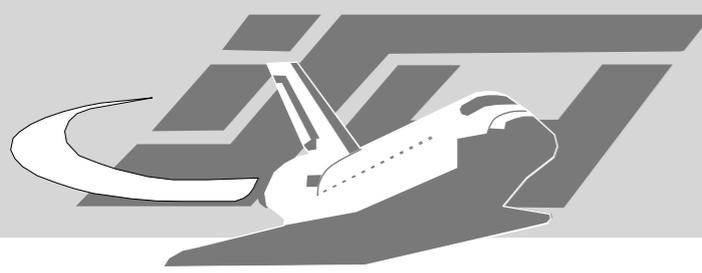
[...]

// shut them all down!
fFWIM->setNodeIDPhysicalFilter( kIOFWAllPhysicalFilters, false );
```



# Be Prepared for Forensics

- You might want to keep FireWire ports on incident prone systems at hand
- Keep them physically secured
- Have some software ready to do memory dumps via FireWire



- References
  - <http://md.hudora.de/presentations/#firewire-cansecwest>
    - updated slides
    - pyfw MacOS/Linux code
    - Videos of the Demos
    - Within a few days:
      - Linux image for the iPod with all the goodies  
<http://mail-i4.informatik.rwth-aachen.de/mailman/listinfo/lufgtalk/>
- Thanks
  - Christian N Klein for the initial MacOS code
  - Michael Becher for the Linux/iPod code